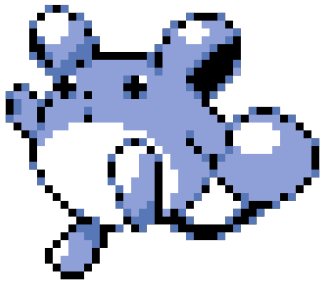


# Marill



Water

► Azumarill with ???

HP: ○○○○○○  
7

Abilities: Surf  
Size: Tiny

No. S10

Attack d4  
Defence 3  
Speed 3  
Special d4

## Weaknesses & Resistances:

Normal	Fire -1	Water -1	Electric x2	Grass x2
Ice -1	Fighting	Poison	Ground	Flying
Psychic	Bug	Rock	Ghost	Dragon

### Tackle

Normal d4



### Water Gun

Water d4



Deals 2 hits.

PP: ○○○○

### Bubble

Water d4



Deals 2 hits.  
1: Paralysis.

PP: ○○○○○

### First Aid

Normal d6



Recovers HP from the target equal to the result of the Move Die.

PP: ○○○

### Slam

Normal d10 !3



PP: ○○○○

### Double-Edge

Normal d12 !2



Hit: This Pokémon loses 1 HP.

PP: ○○○

### Bubble Beam

Water d6



Deals 3 hits.  
1: Paralysis.

PP: ○○○○

### Flood

Water d6



Deals 3 hits.

PP: ○○○

### Hydro Pump

Water d8



Deals 4 hits.

PP: ○